



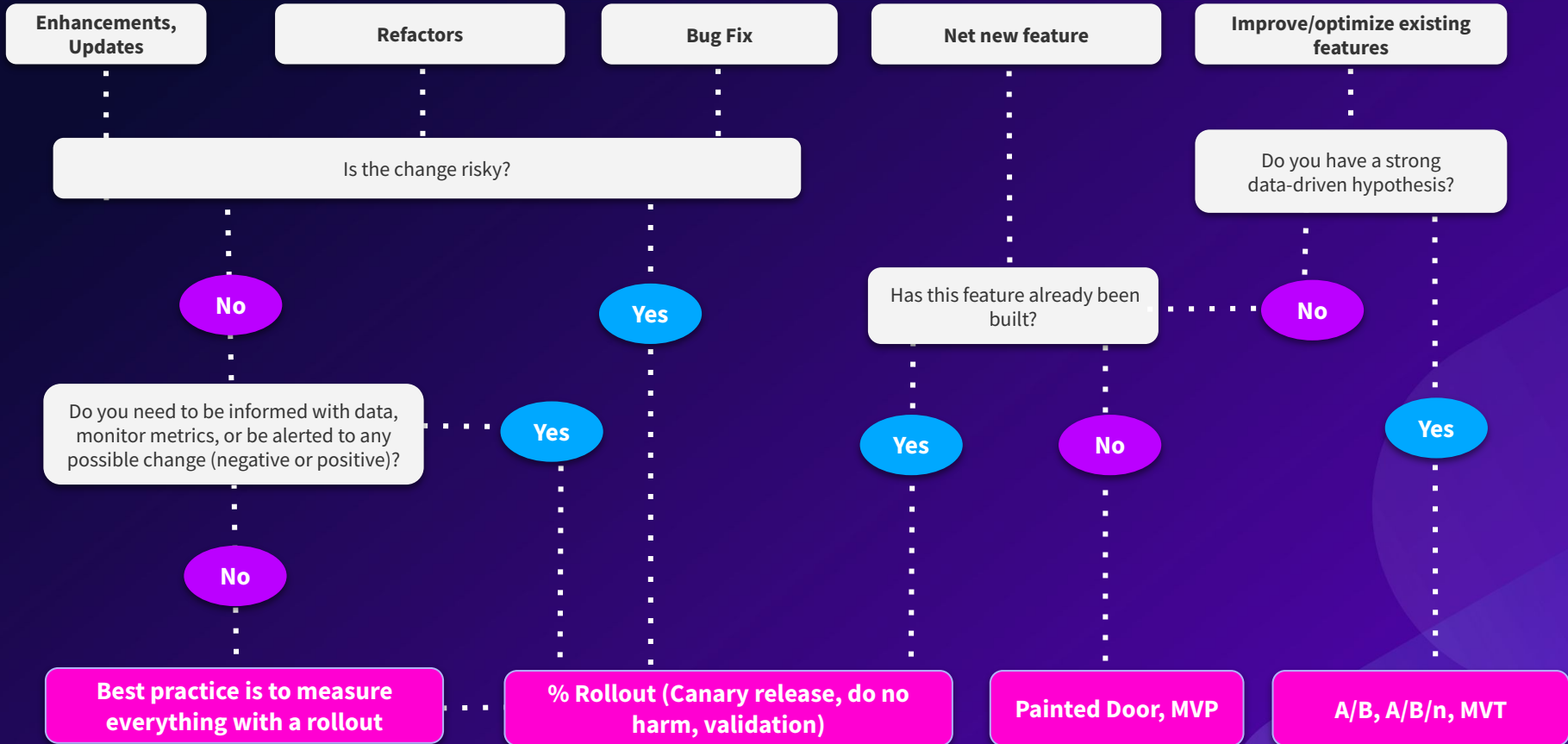
Split Resource

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# Feature Decision Tree

## Framework

# Unlocking Measurement Versatility: A Decision Tree for Releasing Software



## So....why do it? Goals for measuring and experimenting

### Risk Mitigation & Validation

- De-Risking deployments
- Monitoring quality
- Monitoring performance
- Validating roadmap features to measure for quantifiable market-fit

**Types of experiment:**

Feature Roll Out, Canary Release, MVP, Painted Door

### Increase Revenue

- Increase revenue growth

**Types of experiment:**

Down-Funnel, Checkout, Revenue-Focussed A/B, MVT, Feature-Led, MVP

### Optimization & Innovation

- Optimize the existing experience and features to drive conversion rate

**Types of experiment:**

A/B, A/B/n, MVT, Copy, Design, Layout, Marketing, Landing Pages

### Research & Discovery

- Learn about your audience and users to form a strategic roadmap

**Types of experiment:**

Discovery-Focussed Experiments, Painted Door, MVP